2023 Ed Games Expo Survey (Developers and Researchers) %

Thank you for participating at the ED Games Expo at the John F. Kennedy Center REACH in 2023. Activities you may have attended include:

September 20--ED Games Expo for the Public from 5 p.m. to 8 p.m. September 21--ED Games Expo IES Day and Office Hours

Please complete the following survey to assist us in making improvements in the future based on your feedback about your experience.

Your participation is voluntary and all responses are anonymous.

Public Burden Statement

According to the Paperwork Reduction Act of 1995, no persons are required to respond to a collection of information unless such collection displays a valid OMB control number. The valid OMB control number for this information collection is 1880-0542. Public reporting burden for this collection of information is estimated to average 6 minutes per response, including time for reviewing instructions, and completing and reviewing the collection of information. The obligation to respond to this collection is voluntary. If you have comments or concerns regarding the status of your individual submission of this survey, please contact Edward Metz directly at, U.S. Department of Education, Institute of Education Sciences, 400 Maryland Ave., SW, PCP, 4th floor, Washington, DC 20202 [Note: Please do not return the completed survey to this address.] If you need assistance completing this survey, please send an email to edward.metz@ed.gov

1. Are you a Developer and/or Researcher who presented at the ED Games Expo on September 20, 2023?
Yes
○ No
2. During the 2023 ED Games Expo on September 20th, how much useful feedback did you receive from students and individuals who interacted with your education technology?
None at all
A little
Some
○ A lot
3. During the 2023 Expo Games Expo on September 20, did you meet any representatives from stakeholder organizations (e.g., teachers and school decision makers, funders, potential commercialization partners) who provided feedback, guidance, or support to help build your capacity to commercialize (distribute and sustain) the education technology you developed with support from the SBIR and government programs?
Yes
○ No

4.	Would you be interested in presenting/exhibiting in the next ED Games Expo?
	Yes
	O No
5.	Please provide any comments on your experience exhibiting at the ED Games Expo on September 20, and on how it could be a more valuable experience next time.
6.	Did you attend of the ED Games Expo IES Day and Office Hours on September 21, 2023?
	Yes
	○ No
7.	Did the sessions during IES Day or Office Hours provide information that you found useful for improving education research or commercialization of education technology?
	Yes
	○ No

8.	to m	the IES Day or Office Hours session provide the opportunity for you neet government representatives to learn about funding ortunities through the SBIR program and other government grams, as well as other initiatives?
	\bigcirc	Yes
	\bigcirc	No
9.		you or will you in the future apply for funding to an SBIR program or overnment program that you met with at the IES Day or Office Hours?
	\bigcirc	Yes
	\bigcirc	No
10.	you prov	the IES Day or the Office Hours sessions provide the opportunity for to meet education researchers or education organizations that yided useful information or with whom you may partner in future posals or work?
		Yes
	\bigcirc	No

the next ED	Games Expo?		
Yes			
O No			
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